1. Introduction

Welcome to WolfEdit 2, a scenario editor for Wolfenstein 3D.

WolfEdit 2 lets you create totally new level collections for Wolfenstein 3D. You can design your own floor layouts and populate them with objects and guards. You can use all the items found in all current versions of Wolfenstein 3D, including the Commercial version.   You can change the appearance of walls, doors, objects and enemies. You can even pull some new tricks that the designers of Wolfenstein 3D never thought of!

Much of WolfEdit's user interface should be fairly self-explanatory. If you want to get started as fast as possible, read the next two chapters, Quick Start   and Playing your Scenarios.